

Learning Deep Dynamical Models from Image Pixels

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Marc P. Deisenroth³

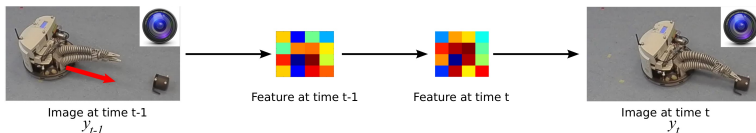
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Motivation

- **Vision:** fully autonomous systems that learn by themselves from raw pixel data.
- **This paper:** Modeling of high-dimensional pixel data
- **Strategy:** A **deep dynamical model** is proposed that contains a low-dimensional dynamical model.

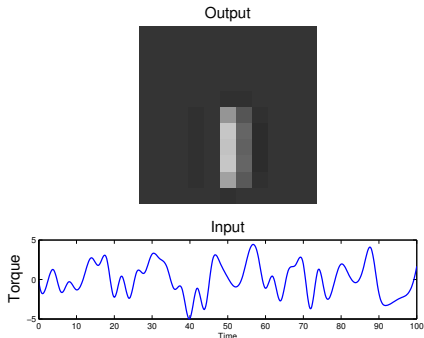


Problem Formulation

Problem formulation: Modeling of high-dimensional pixel data

Example: Video stream of a pendulum

- **Input:** Torque of a pendulum
- **Output:** Pixel values of an 11×11 image



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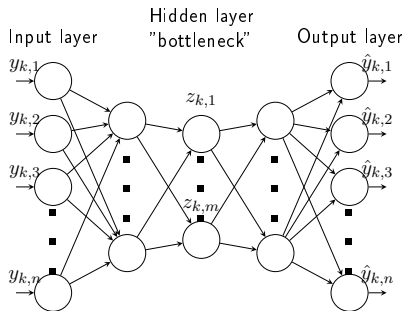
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The Autoencoder

Notation:

- \mathbf{y}_k - High-dim. observations
- \mathbf{z}_k - Low-dim. features



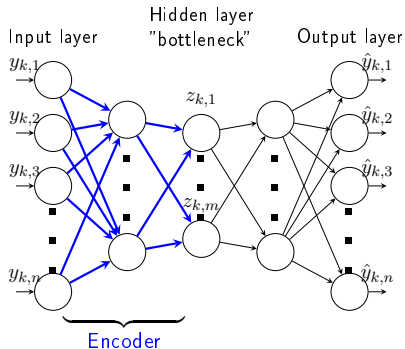
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Model components:

1. Encoder: $\mathbf{z}_k = \mathbf{g}^{-1}(\mathbf{y}_k; \theta_E)$



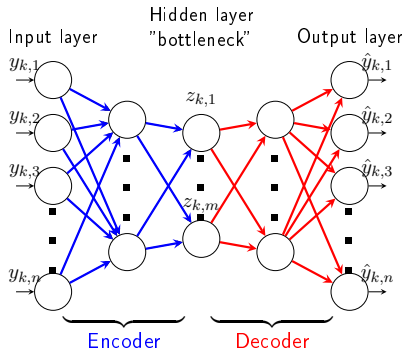
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2. Decoder: $\hat{\mathbf{y}}_k^R = \mathbf{g}(\mathbf{z}_k; \boldsymbol{\theta}_D)$



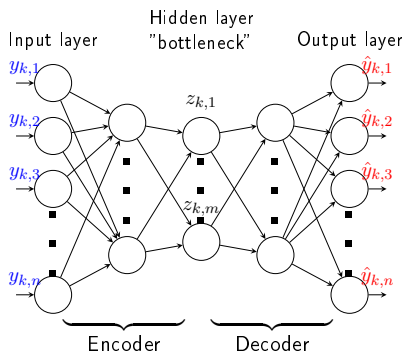
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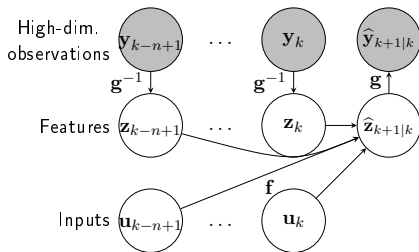
Reconstruction error:

$$V_R(\boldsymbol{\theta}_E, \boldsymbol{\theta}_D) = \sum_{k=1}^N \|\mathbf{y}_k - \hat{\mathbf{y}}_k^R(\boldsymbol{\theta}_E, \boldsymbol{\theta}_D)\|^2$$

Deep Dynamical Model

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- \mathbf{z}_k - Low-dim. features
- \mathbf{u}_k - Inputs



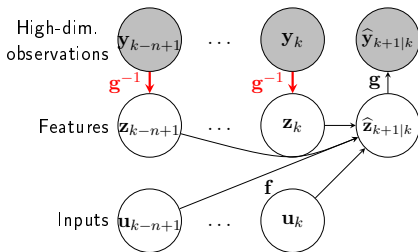
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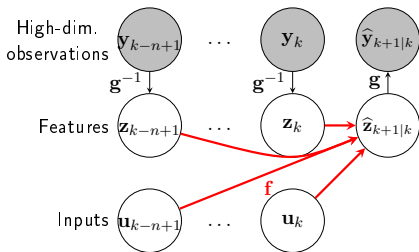
Deep Dynamical Model

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Model components:

1. Encoder: $\mathbf{z}_k = \mathbf{g}^{-1}(\mathbf{y}_k; \theta_E)$
2. Prediction model: $\hat{\mathbf{z}}_{k+1|k} = \mathbf{f}(\mathbf{z}_k, \mathbf{u}_k, \dots, \mathbf{z}_{k-n+1}, \mathbf{u}_{k-n+1}; \theta_P)$



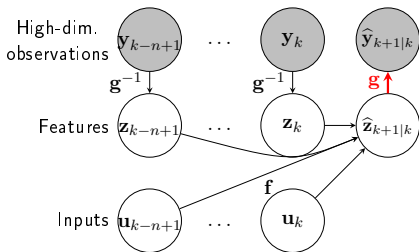
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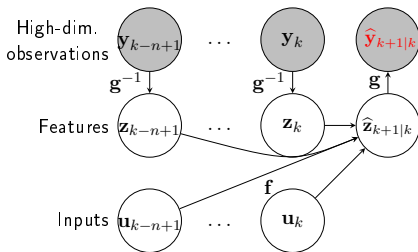
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Deep Dynamical Model

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3. Decoder: $\hat{\mathbf{y}}_{k+1|k}^P = \mathbf{g}(\hat{\mathbf{z}}_{k+1|k}; \boldsymbol{\theta}_D)$

Prediction error:

$$V_P(\boldsymbol{\theta}_E, \boldsymbol{\theta}_D, \boldsymbol{\theta}_P) = \sum_{k=n}^{N-1} \|\mathbf{y}_{k+1} - \hat{\mathbf{y}}_{k+1|k}^P(\boldsymbol{\theta}_E, \boldsymbol{\theta}_D, \boldsymbol{\theta}_P)\|^2$$

Training

Key ingredient: The **reconstruction error** and the **prediction error** are minimized *simultaneously*!

$$(\hat{\theta}_E, \hat{\theta}_D, \hat{\theta}_P) = \arg \min_{\theta_E, \theta_D, \theta_P} V_R(\theta_E, \theta_D) + V_P(\theta_E, \theta_D, \theta_P)$$

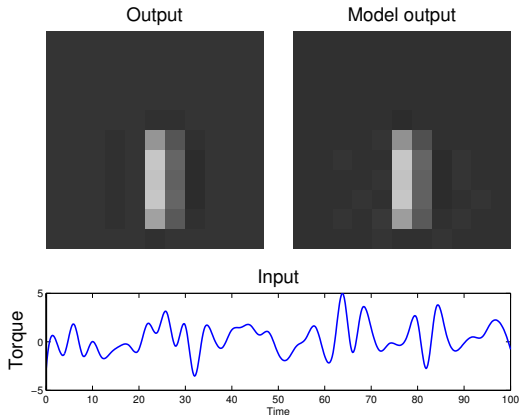
$$V_R(\theta_E, \theta_D) = \sum_{k=1}^N \|\mathbf{y}_k - \hat{\mathbf{y}}_k^R(\theta_E, \theta_D)\|^2,$$

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Results

Experiment: Pendulum

- Layers in encoder/decoder: 4
- Latent dim.: $\dim(\mathbf{z}) = 1$
- Order of prediction model: $n = 4$

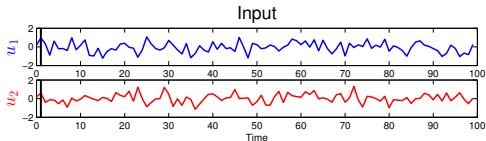
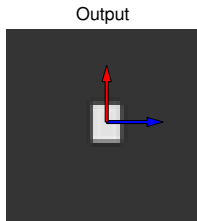


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Experiment: Agent in a Planar System

- **Input:** Offset in x-dir. (u_1) and y-dir. (u_2)
- **Output:** Pixel values of a 51×51 image
- **Latent dim.:** $\dim(\mathbf{z})=2$

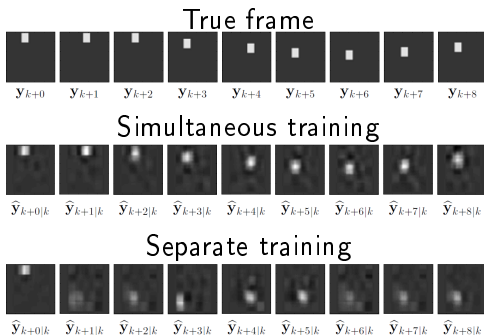


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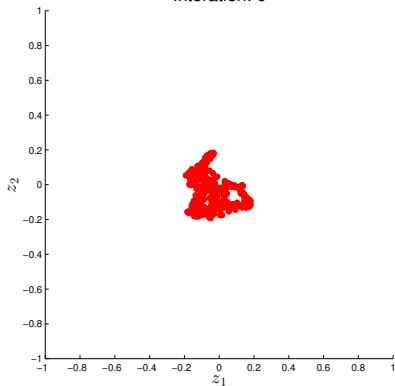
Separate vs. Simultaneous Training



Experiment: Agent in a Planar System

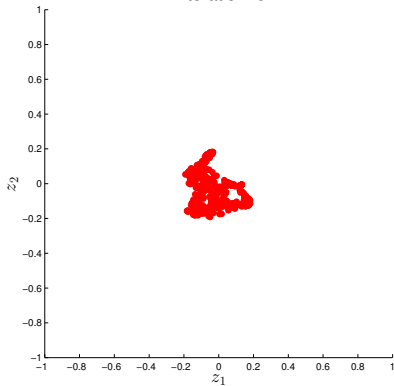
Simultaneous Training

Iteration: 0



Separate Training

Iteration: 0



Experiment: Agent in a Planar System

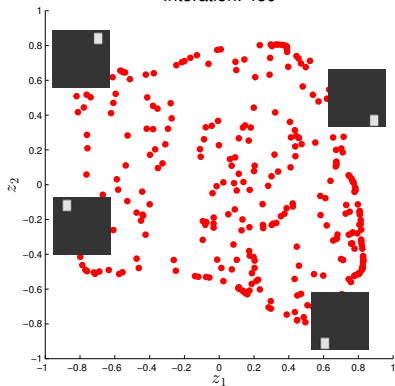
Simultaneous Training

Separate Training

Experiment: Agent in a Planar System

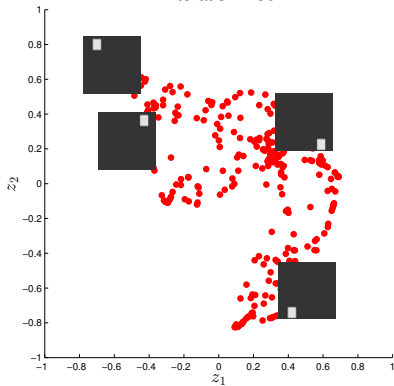
Simultaneous Training

Iteration: 450



Separate Training

Iteration: 450



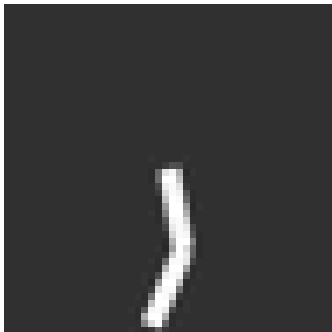
Experiment: Agent in a Planar System

Simultaneous Training

Separate Training

Application: Control of Two-Link Arm from Pixels Only

Trial: 3 Frame: 94



- Model predictive control
- Ref. value: $\mathbf{z}_{\text{ref}} = \mathbf{g}^{-1}(\mathbf{y}_{\text{ref}})$
- Model iteratively improved

J.-A. M. Assael, N. Wahlström, T. B. Schön, and M. P. Deisenroth.

Data-Efficient Learning of Feedback Policies from Image Pixels using Deep Dynamical Models.

Sept. 2015, ArXiv e-prints 1510.02173

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Conclusions

- Model for high-dimensional pixel data
- Simultaneous training is crucial
- Application: Control based on pixel data only

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